

AGENDA

Cadillac City Council
November 17, 2008 - 7:00 p.m.

CALL TO ORDER
PLEDGE OF ALLEGIANCE
ROLL CALL

I APPROVAL OF AGENDA

II PUBLIC COMMENTS

Public comments are limited to those items on the agenda, with the exception of public hearings. It is requested that comment time be limited to three (3) minutes.

III CONSENT AGENDA

All items listed on the consent agenda are considered routine and will be enacted by one motion with roll call vote. There will be no separate discussion of these items unless a Council Member so requests it, in which event the items will be removed from the consent agenda and discussed separately.

- A. City Council minutes from regular meeting held November 3, 2008.
Support document III-A

IV PROCLAMATIONS

V PUBLIC HEARINGS

- A. A public hearing to consider the adoption of Ordinance No. 2008-11 which would amend the Cadillac City Code by adding a new section to Title XI, Chapter 4, to permit the lease of property owned by the city (a portion of the Cadillac Community Center, 601 Chestnut Street).
Support document V-A

VI COMMUNICATIONS

VII CITY MANAGER'S REPORT

- A. Recommendation regarding overnight parking for United States Postal Service vehicles.
Support document VII-A

- B. Recommendation regarding Shay Station Liquor License request - outside sales
Support document VII-B
- C. Update on Wastewater Treatment Plant construction project.
No support document available

VIII INTRODUCTION OF ORDINANCES AND RESOLUTIONS

IX ADOPTION OF ORDINANCES AND RESOLUTIONS

X REPORTS OF BOARDS AND COMMISSIONS

XI MINUTES OF BOARDS AND COMMISSIONS

- A. Minutes of the Cadillac/Wexford Transit Authority from meeting held October 29, 2008.
Support document XI-A
- B. Minutes of the Diggins Hill Tennis Court Fundraising Committee from meeting held October 7, 2008.
Support document XI-B
- C. Minutes of the Maple Hill Cemetery Board from meeting held on October 29, 2008.
Support document XI-C

XII APPOINTMENTS

XIII PUBLIC APPEARANCES

XIV TABLED ITEMS

XV GOOD OF THE ORDER

XVI ADJOURNMENT